



## Beijing Jiaotong University

### 2020 Summer Session

### CPM 101 Introduction to Programming

### Course Outline

**Term:** July 13-August 7, 2020

**Class Hours:** 16:00-17:50 (Monday through Friday)

**Course Code:** CPM 101

**Instructor:** Mo Sha

**Home Institution:** State University of New York at Binghamton

**Office Hours:** TBA and by appointment

**Email:** [msha@binghamton.edu](mailto:msha@binghamton.edu)

**Credit:** 4

**Class Hours:** This course will have 52 class hours, including 38 lecture hours (including 6 programming excise hours), professor 8 office hours, 2-hour TA discussion sessions, 4-hour review sessions.

#### **Course Description:**

Review of programming concepts, programming environments, debugging tools, large program management and design.

#### **Course Objectives:**

This course is designed to provide a solid foundation and background in basic programming techniques and concepts, as well as an overview of programming in the C language:

- review basic programming concepts and problem solving techniques
- programming in a Linux environment without the help of an IDE
- programming and problem solving in the C language
- overview of simple data structures
- implement algorithms efficiently and correctly
- system tools useful for debugging



### Required Textbooks

Brian W. Kernighan and Dennis M. Ritchie. The C Programming Language. 2nd edition, Prentice Hall, 1988

### Grading & Evaluation:

There will be one midterm exam and one final exam, 30 points each. Exams test basic programming concepts. Homework accounts 40 points. Homework tests the skill of programming and problem solving. Homework accounts 40 points. There is 15 extra points for attendance.

The grade distribution (90-100%=A, 80-89%=B, 70-79%=C, 60-69%=D; and below 60% = F)

### Course Schedule (tentative):

The course outline is tentative and I will modify accordingly depending on the pace of the class.

#### Week 1: Basic Programming Concepts

Session 1: Introduction to C Programming Language

Session 2: C Programming Environment

Session 3: Variables and Conditionals

Session 4: Bitwise Logical Operations

Session 5: Programming Excises

#### Week 2: Preprocessing and User-defined Data Types

Session 1: The Preprocessor and Preprocessing

Session 2: Function Concepts and Programming

Session 3: Programming with Structs, Unions, and Enums

Session 4: Midterm Exam

Session 5: Programming Excises

#### Week 3: Pointers and Input/Output Programming

Session 1: Programming with Arrays

Session 2: Basic Concepts about Pointers

Session 3: Programming with Pointers

Session 4: I/O Concepts and I/O Programming

Session 5: Programming Excises

#### Week 4: Advanced Topics and Data Structures

Session 1: Dynamic Memory Concepts and Programming

Session 2: Programming with Linked Lists and Stacks

Session 3: Programming with Trees and Graphs

Session 4: Final Exam

Session 5: TA discussions